Dereham Church Infant and Nursery School- DT

e foot	Year group: Reception	Area/topic: Autumn 2	
So Church Mindin and Alleray	(objectives from NC/ELG/Development matters)		
	Explore different materials freely, to develop their ideas about how to use them and what to make (Three – Four)		
	Develop their own ideas and then decide which materials to use to express them (Three – Four)		
	Join different materials and explore different textures (Three – Four)		

Prior Jearning	Future learning
Children have been given the opportunities to	Children will begin to design things for a purpose
explore and experiment with different materials	and with a set criteria based on a theme or
without precision for the purpose of	current learning.
understanding fully how things join together and	
how specific equipment is used.	

What pupils need to know or do to be secure			
Key knowledge and skills	Possible evidence		
Children to show that they can select appropriate materials and	Children to be able to		
equipment for creating a piece with a set purpose (e.g. a card for a	explain the process that		
friend/family member)	they took to create their		
Children to demonstrate that they can add additional extras to their	outcome.		
piece, using glue, sequins, stickers etc.			
Key vocabulary	Children to explain the skills		
• The skill I have used	that they have used.		

<ul> <li>The equipment I have used</li> <li>The materials I have used</li> <li>Purpose</li> <li>Open</li> <li>Close</li> </ul>	Children to explain what materials and equipment they have used. Children look at existing products like cards to gain understanding of how they look, operate and the purpose and function of them.	
Common misconceptions	Books linking to this area	
Children to understand the function of the card. Children might not know or understand what a card is for.	The Jolly Postman	
Memorable first hand experiences	Opportunities for communication	
• Go to the post office to send the cards.	Talking about the process they have taken to create their product	

Communication and Interaction	Cognition and Learning
Visual aids Modelling – through the use of visualiser or 1:1 Simple instructions Use of WAGOLL Pre-teaching vocabulary Coloured paper	Repetition of skills Photo examples Check understanding regularly Artist work on the table, stuck into their books, stuck onto learning boards Verbal responses being scribed by adults Large scale if fine motor is a barrier
Social, Emotional and Mental health	Sensory and Physical
Allow access to a quiet area Give them a special role to boost their self-esteem Seat pupil with more confident friend – talking partners Now and next board Sand timer Step by step guides with visuals/pictures/photos	Chunky crayons/paintbrushes A range of tools/scissors Gloves for sensory issues Explore new materials Carpet space position Reduce background noise Mixing and painting with body parts

## DCINS Reasonable adjustments for pupils with SEND